

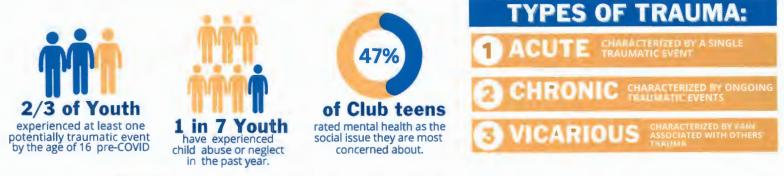
GREAT FUTURES START HERE.



SPOTLIGHT: TRAUMA INFORMED CARE

THE PROBLEM

With a staggering 61% of children experiencing adverse childhood experiences, trauma-informed care is vital for addressing long-lasting effects and supporting their well-being. Clubs serve as safe havens, making a trauma-informed approach essential for members and staff to feel secure in exploring their health and identity.



THE EVIDENCE-BASED SOLUTION

Our Club prioritizes youth well-being through trauma-informed care, embracing key elements like safety, trust, equity, and collaboration. We are committed to becoming a fully trauma-informed organization, progressing through the four phases of development.

PHASE 1

BUILDING READINESS

Create internal team, train staff, evaluate and improve for traumainformed practices.

PHASE 2

TRAUMA AWARE

Train staff, evaluate, create resources, and partner with mental health providers for trauma-informed care.

PHASE 3

TRAUMA RESPONSIVE

Train staff, implement with youth & families, become a Tl Club, and partner with local mental health providers.

PHASE 4

TRAUMA INFORMED

Empower staff, embed TI practices, and lead as a community advocate for trauma-informed care.

THE OUTCOMES



RESILIENCE

Trauma-informed care fosters resilience, empowering children to overcome adversity and thrive.

MENTAL

STAFF

By addressing trauma's impact, trauma-informed care promotes positive mental well-being, reducing anxiety and depression.



ACADEMIC

Implementing traumainformed approaches in education supports academic success by creating a safe and nurturing environment for learning.



Youth build socialemotional skills ingrained in Club programming.

Youth have access to trained Club staff invested in their mental and emotional health.

Youth are emotionally supported with best practices that prevent retraumatization.



Youth are connected to local mental health agencies and referral networks.

2023 Q2 Update for Hunt County

DUTH, PARENTS, & STAFF!

UTCOMES POSITIVELY AFFECT ALL:

